

Shell Island Causeway Tidal Data

March 2020

Date	High Tide	Height Ft	AM CLOSED AM			Date	High Tide	Height Ft	PM CLOSED PM		
Sun 1	11:52	24.1	OPEN	-	OPEN	Sun 1			OPEN	-	OPEN
Mon 2	00:09	22.8	OPEN	-	OPEN	Mon 2	12:36	22.8	OPEN	-	OPEN
Tue 3	01:01	21.8	OPEN	-	OPEN	Tue 3	13:39	21.5	OPEN	-	OPEN
Wed 4	02:19	20.8	OPEN	-	OPEN	Wed 4	15:07	20.8	OPEN	-	OPEN
Thu 5	03:52	21.1	OPEN	-	OPEN	Thu 5	16:34	21.8	OPEN	-	OPEN
Fri 6	05:10	22.8	OPEN	-	OPEN	Fri 6	17:44	23.7	OPEN	-	OPEN
Sat 7	06:10	25.1	OPEN	-	OPEN	Sat 7	18:39	26.0	17:44	-	19:59
Sun 8	07:01	27.0	05:56	-	08:46	Sun 8	19:26	28.0	18:16	-	21:21
Mon 9	07:46	29.0	06:36	-	09:41	Mon 9	20:11	29.3	18:51	-	22:26
Tue 10	08:30	30.3	07:10	-	11:05	Tue 10	20:54	30.0	19:34	-	23:09
Wed 11	09:13	31.0	07:53	-	11:48	Wed 11	21:37	30.0	20:17	-	23:52
Thu 12	09:56	31.0	08:36		12:31	Thu 12	22:19	29.3	20:59	-	00:34
Fri 13	10:39	30.0	09:19	-	13:04	Fri 13	23:01	28.3	21:51	-	00:56
Sat 14	11:22	28.3	10:12	-	13:17	Sat 14	23:46	26.4	22:51	-	01:06
Sun 15			OPEN	-	OPEN	Sun 15	12:10	26.0	11:15	-	13:30
Mon 16	00:36	24.7	OPEN	-	OPEN	Mon 16	13:07	23.7	OPEN	-	OPEN
Tue 17	01:40	22.8	OPEN	-	OPEN	Tue 17	14:25	21.8	OPEN	-	OPEN
Wed 18	03:04	21.8	OPEN	-	OPEN	Wed 18	15:59	21.1	OPEN	-	OPEN
Thu 19	04:31	22.1	OPEN	-	OPEN	Thu 19	17:21	22.1	OPEN	-	OPEN
Fri 20	05:42	23.4	OPEN	-	OPEN	Fri 20	18:19	23.7	OPEN	-	OPEN
Sat 21	06:33	24.7	OPEN	-	OPEN	Sat 21	19:02	24.7	OPEN	-	OPEN
Sun 22	07:13	26.0	06:23	-	08:33	Sun 22	19:37	25.7	OPEN	?	OPEN
Mon 23	07:47	27.0	06:42	-	09:32	Mon 23	20:08	26.4	19:13	-	21:28
Tue 24	08:19	27.4	07:14	-	10:04	Tue 24	20:37	26.7	19:32	-	22:22
Wed 25	08:49	27.7	07:44	-	10:34	Wed 25	21:05	27.0	20:00	-	22:50
Thu 26	09:19	27.7	08:14	-	11:04	Thu 26	21:33	26.7	20:28	-	23:18
Fri 27	09:49	27.0	08:44	-	11:34	Fri 27	22:01	26.4	21:06	-	23:21
Sat 28	10:17	26.4	09:27	-	11:37	Sat 28	23:28	25.7	OPEN	?	OPEN
Sun 29	11:47	25.7	OPEN	?	OPEN	Sun 29	23:59	24.7	OPEN	-	OPEN
Mon 30			OPEN	-	OPEN	Mon 30	12:22	24.4	OPEN	-	OPEN
Tue 31	00:37	23.7	OPEN	-	OPEN	Tue 31	13:06	23.1	OPEN	-	OPEN

? = Weather conditions may close causeway